

Taming BGP



An incremental approach to
improving the dynamic properties
of BGP

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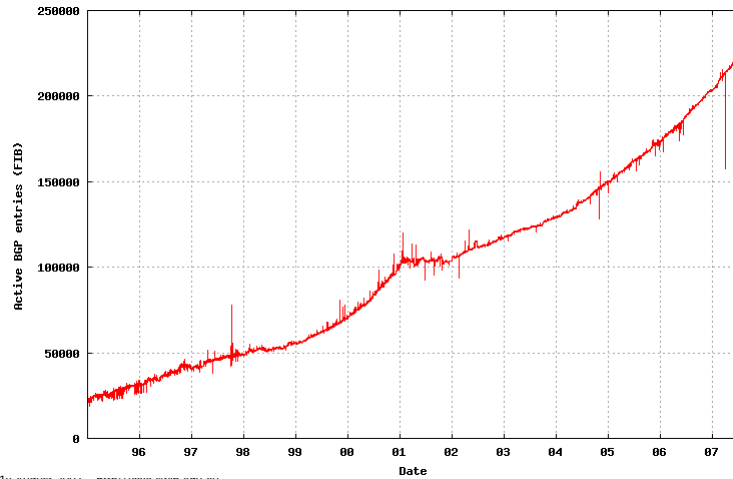


BGP is ...

- The inter-domain routing protocol for the Internet
- An instance of a Distance Vector Protocol with explicit Path Vector attributes

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BGP Growth: Number of Routed Objects



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BGP Questions

- Are there practical limits to the size of the routed network ?
 - routing database size ?
 - routing update processing load ?
 - Time to reach “converged” routing states ?

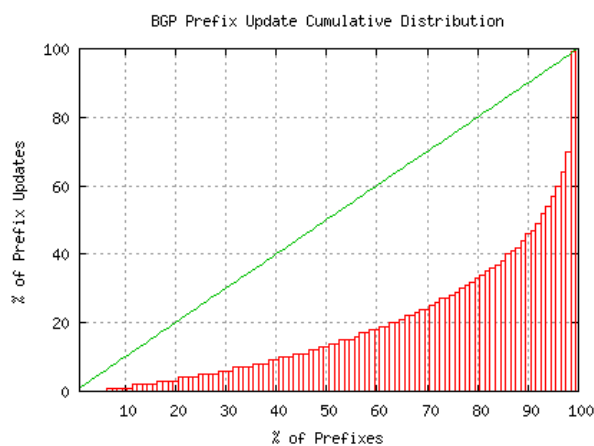
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Current Understandings

- The protocol message peak rate is increasing faster than the number of routed entries
 - BGP is a “chatty” protocol
 - Dense interconnection implies higher levels of path exploration to stabilize on best available paths
- Some concern that BGP in its current form has some practical limits in terms of size and practical convergence times

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Update Distribution by Prefix

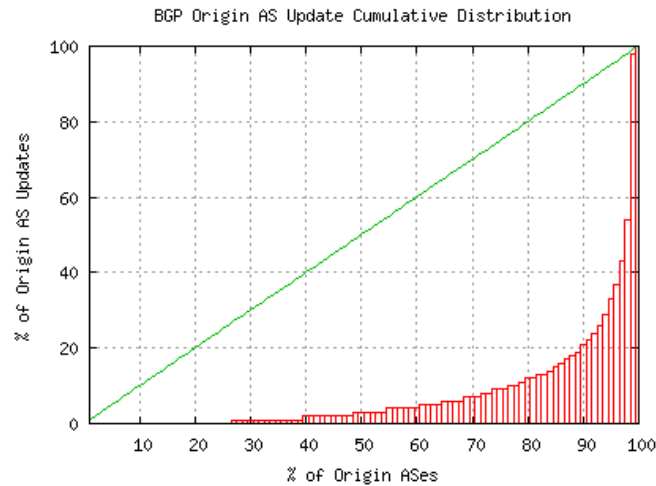


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BGP Updates recorded at AS2.0, June 28 – July 12



Update Distribution by Origin AS



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BGP Updates recorded at AS2.0, June 28 – July 12

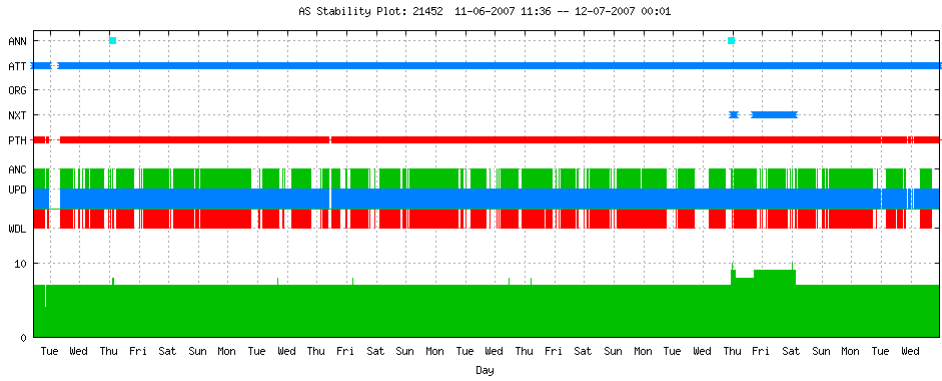


Previous Work

- The BGP load profile is heavily skewed, with a small number of route objects contributing a disproportionate amount of routing update load
- If we could identify this skewed load component within the BGP protocol engine then there is the potential for remote BGP speakers to significantly reduce the total BGP processing load profile

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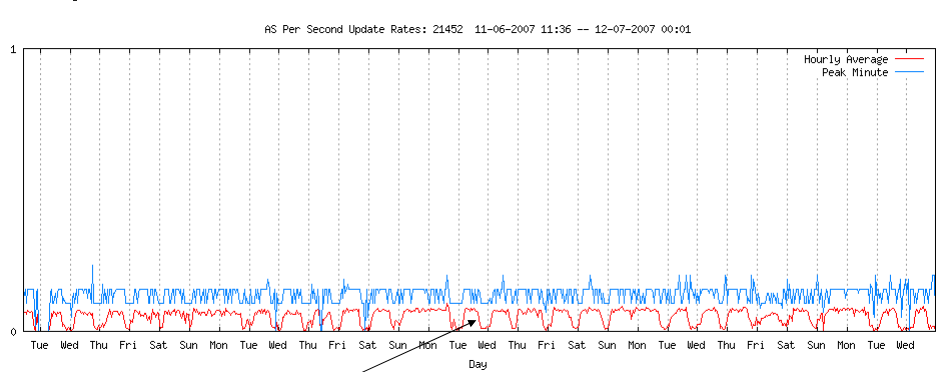
What's the cause here?



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BGP Updates recorded at AS2.0, June 28 – July 12

What's the cause here?



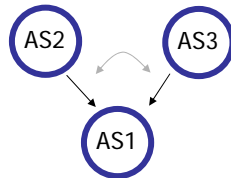
This daily cycle of updates with a weekend profile is a characteristic signature of a residential ISP performing some form of load-based routing

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BGP Updates recorded at AS2.0, June 28 – July 12

Poor Traffic Engineering?

- An increasing trend to “multi-home” an AS with multiple transit providers
- Spread traffic across the multiple transit paths by selectively altering advertisements
- The use of load monitors and BGP control systems to automate the process
- Poor tuning of the automated traffic engineering process produces extremely unstable BGP outcomes!



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BGP Update Load Profile

- It appears that the majority of the BGP load is caused by a very small number of unstable origination configurations, possibly driven by automated systems with limited or no feedback control
- This problem is getting larger over time
- The related protocol update load consumes routing resources, but does not change the base information state – its generally oscillations across a smaller set of states

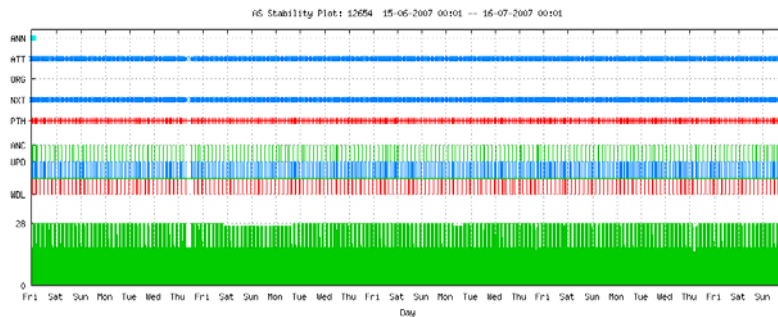
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BGP "Beacons"

- Act as control points in the BGP environment, as they operate according to a known periodic schedule of announcements
 - Typical profile: 2 hours "up" then 2 hours "down" at origin
- Analyse update behaviour at a BGP observation point

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BGP Beacon "signature"



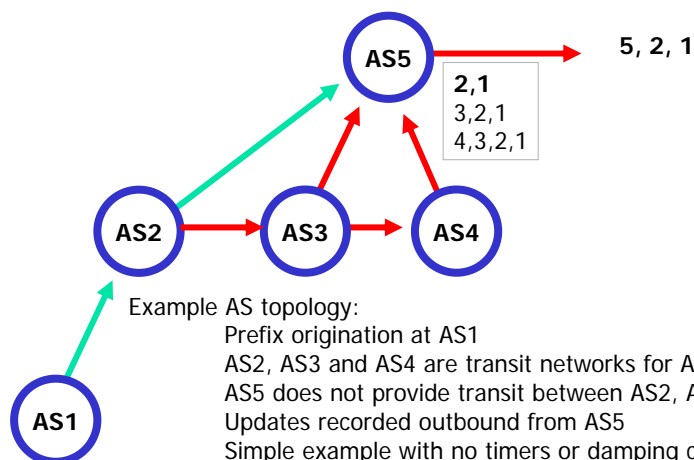
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BGP "Beacons"

- Each withdrawal at the beacon source can generate up to 10 updates at a remote observation point!
- Hypothesis: BGP Path exploration on withdrawal appears to be a major factor in overall BGP update load

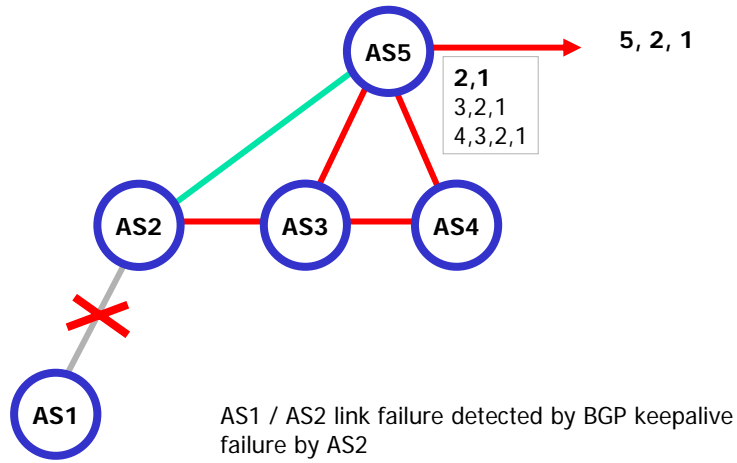
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BGP Withdrawals Examined..



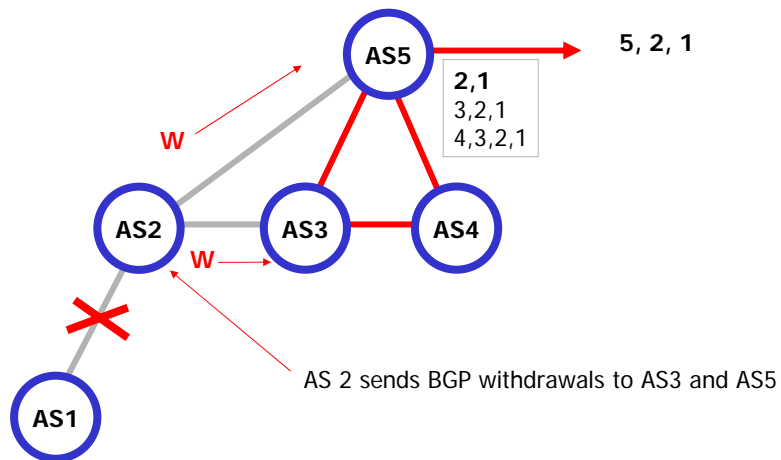
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BGP Withdrawals



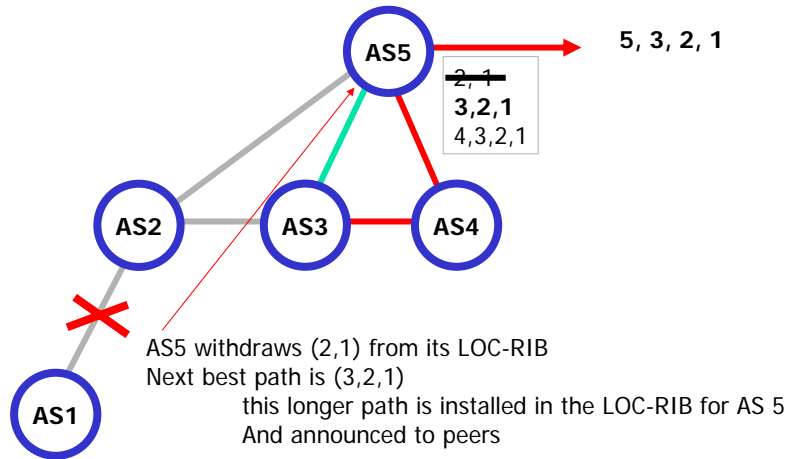
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BGP Withdrawals



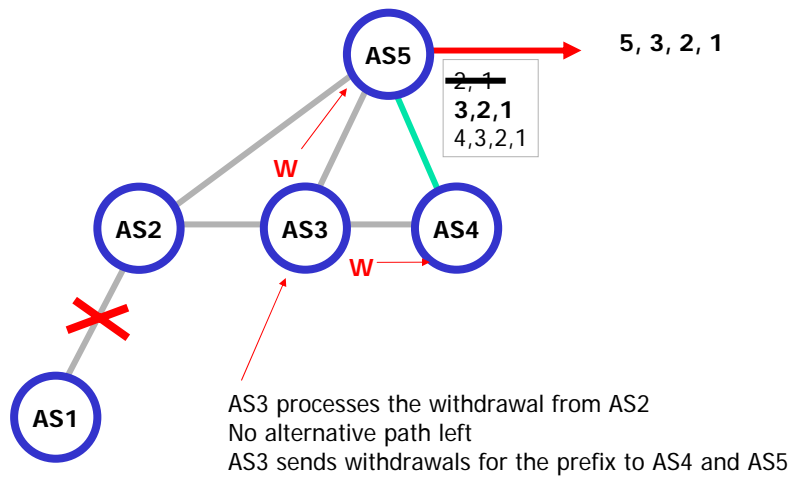
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BGP Withdrawals



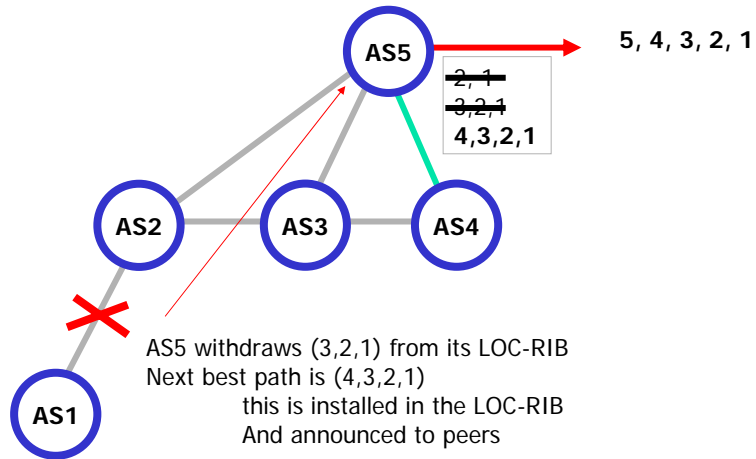
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BGP Withdrawals



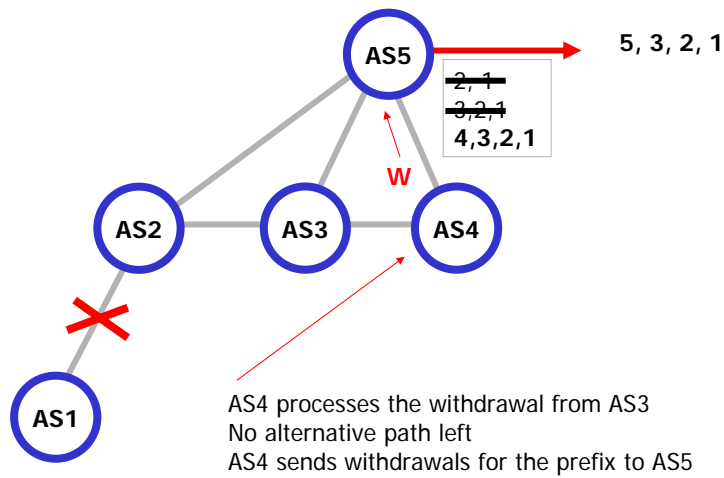
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BGP Withdrawals



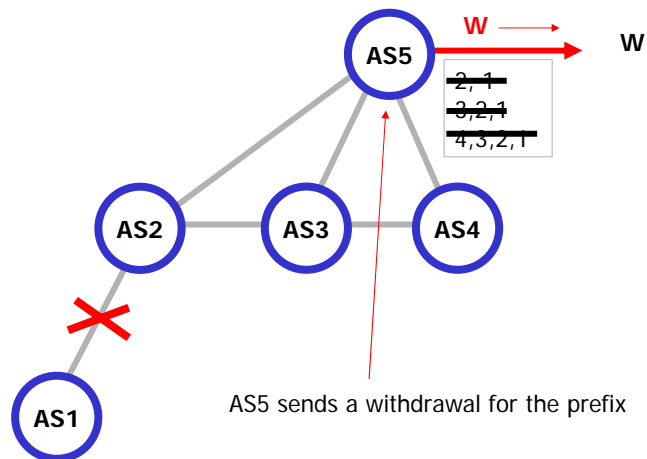
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BGP Withdrawals



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BGP Withdrawals



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BGP Path Exploration

- Announcement sequence from AS 5:

Steady state:

5,2,1

Withdrawal sequence:

1. Update with Path: 5,3,2,1
2. Update with Path: 5,4,3,2,1
3. Withdrawal

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Mitigating BGP Update Loads

- Current set of “tools” to mitigate BGP update overheads:
 1. Minimum Route Advertisement Interval Timer (MRAI)
 2. Withdrawal MRAI Timer
 3. Sender Side Loop Detection
 4. Route Flap Damping
 5. Output Queue Compression

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1. MRAI Timer

- Optional timer in BGP
 - ON in ciscos (30 seconds)
 - OFF in Junipers (0 seconds)
- Suppress the advertisement of successive updates to a peer for a given prefix until the timer expires
- Commonly implemented as suppress ALL updates to a peer until the per-peer MRAI timer expires

- *Output Queue (adj-rib-out) process*

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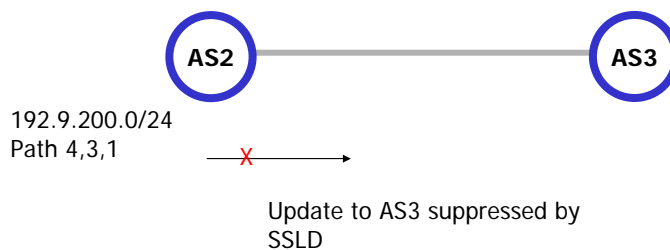
2. Withdrawal MRAI TIMER

- Variant on MRAI where withdrawals are also time limited in the same way as updates
- *Output Queue (adj-rib-out) process*

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3. Sender Side Loop Detection

- Suppress passing an update to an EBGP neighbour if the neighbor's AS is in the AS Path
- *Output Queue (adj-rib-out) process*



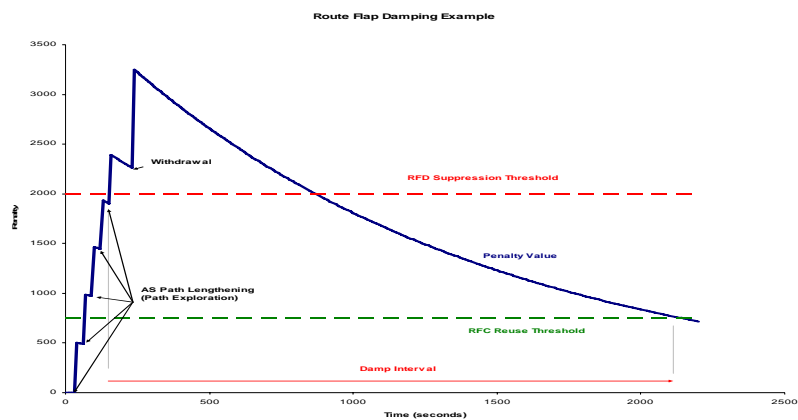
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4. Route Flap Damping

- RFD attempts to apply a heuristic to identify noisy prefixes and apply a longer term suppression to update propagation
- Uses the concept of a "penalty" score applied to a prefix learned from a peer
 - Each update and withdrawal adds to the score
 - The score decays exponentially over time
 - If the score exceeds a suppress threshold the route is damped
 - Damping remains in place until the score drops below the release threshold
 - Damping is applied to the adj-rib-in
- *Input Queue (adj-rib-in) process*

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RFD Example



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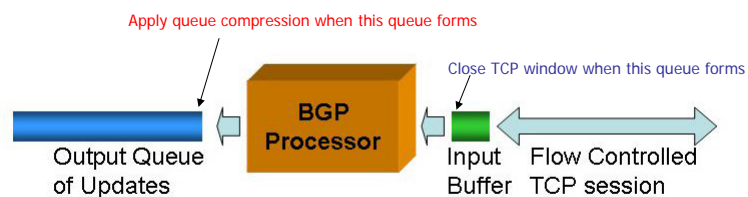
RFD and Network Operators

- RFD does not appear to be effective
- It causes the routing system to take extended intervals of hours rather than minutes to reach convergence
- It has done little to reduce the total routing update load
- It causes operational outages
- Edge link flapping is not prevalent in the routing system today, and Route Flap Damping exacerbates poor performance characteristics of BGP

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5. Output Queue Compression

- BGP is a rate-throttled protocol (due to TCP transport)
 - A process-loaded BGP peer applies back pressure to the 'other' side of the BGP session by shutting down the advertised TCP recv window
 - The local BGP process may then perform queue compression on the output queue for that peer, removing queued updates that refer to the same prefix
- *Output Queue (adj-rib-out) process*



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BGP Update Types

| | Code | Description |
|--|------------|---|
| Announced-to-Announced Updates | AA+ | Announcement of an already announced prefix with a longer AS Path (update to longer path) |
| | AA- | Announcement of an announced prefix with a shorter AS Path (update to shorter path) |
| | AAO | Announcement of an announced prefix with a different path of the same length (update to a different AS Path of same length) |
| | AA* | Announcement of an announced prefix with the same path but different attributes (update of attributes) |
| | AA | Announcement of an announced prefix with no change in path or attributes (possible BGP error or data collection error) |
| Withdrawn-to-Announced Updates | WA+ | Announcement of a withdrawn prefix, with longer AS Path |
| | WA- | Announcement of a withdrawn prefix, with shorter AS Path |
| | WAO | Announcement of a withdrawn prefix, with different AS Path of the same length |
| | WA* | Announcement of a withdrawn prefix with the same AS Path, but different attributes |
| | WA | Announcement of a withdrawn prefix with the same AS Path and same attributes |
| Announced-to-Withdrawn Withdrawn-to-Withdrawn | AW | Withdrawal of an announced prefix |
| | WW | Withdrawal of a withdrawn prefix (possible BGP error or a data collection error) |

April 2007 BGP Update Profile

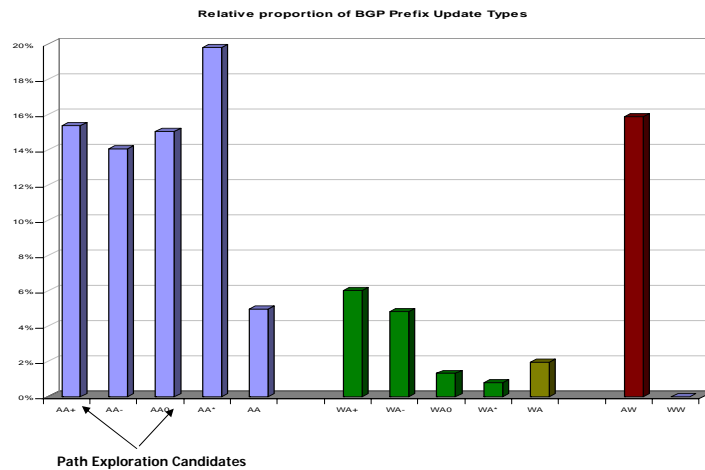
Totals of each type of prefix updates, using a recording of all BGP updates as heard by AS2.0 for the month of April 2007

| Code | Count |
|------------|---------|
| AA+ | 607,093 |
| AA- | 555,609 |
| AAO | 594,029 |
| AA* | 782,404 |
| AA | 195,707 |
| WA+ | 238,141 |
| WA- | 190,328 |
| WAO | 51,780 |
| WA* | 30,797 |
| WA | 77,440 |
| AW | 627,538 |
| WW | 0 |



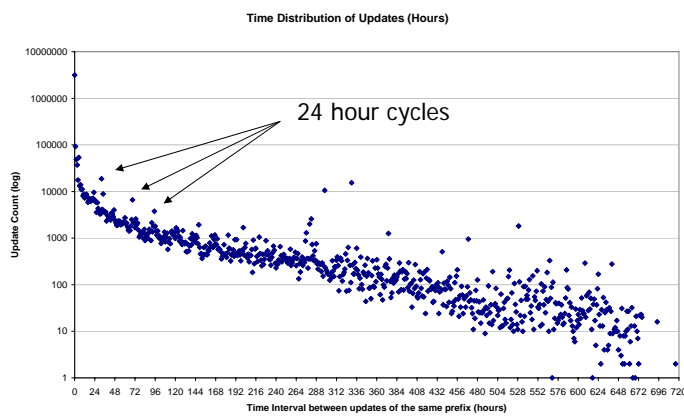
BGP Path Exploration?

BGP Update Profile



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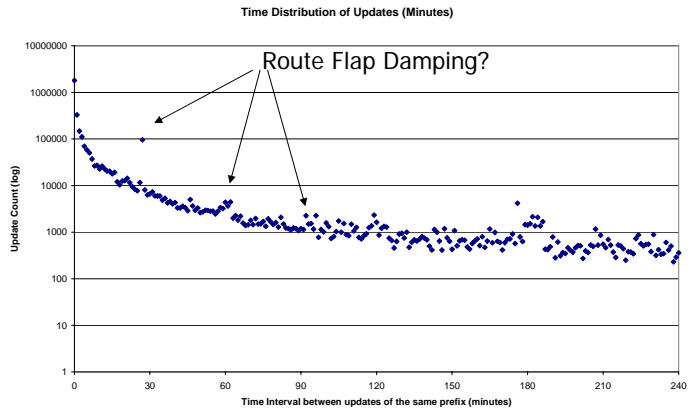
Time Distribution of Updates



Elapsed time between received updates for the same prefix - days

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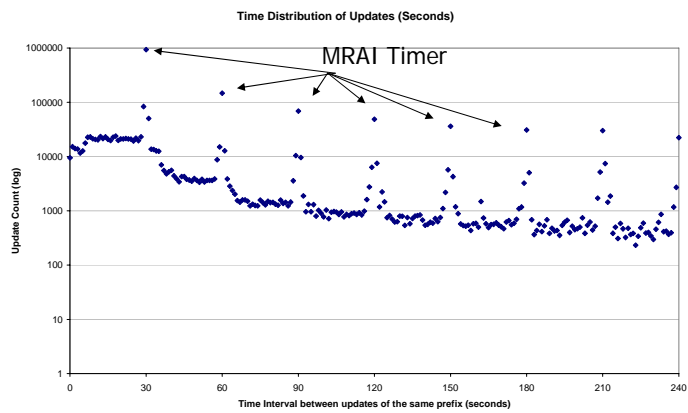
Time Distribution of Updates



Elapsed time between received updates for the same prefix - hours

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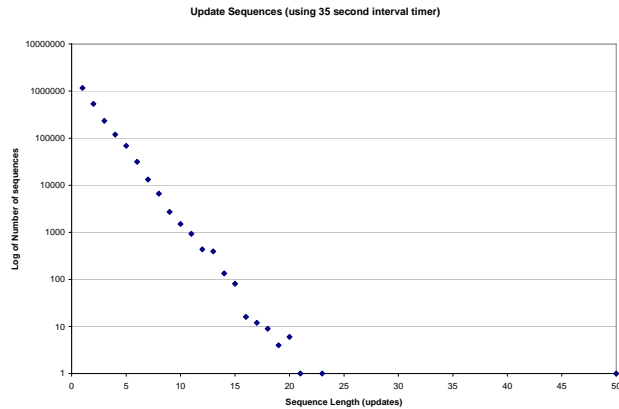
Time Distribution of Updates



Elapsed time between received updates for the same prefix - seconds

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Update Sequence Length Distribution



A "sequence" is a set of updates for the same prefix that are separated by an interval \leq the sequence timer (35 seconds)

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Some Observations



- RFD – long term suppression
 - Route Flap damping extends convergence times by hours with no real benefit offset
- MRAI – short term suppression
 - MRAI variations in the network make path exploration noisier
 - Even with piecemeal MRAI deployment we still have a significant routing load attributable to Path Exploration
- Output Queue Compression
 - Rarely triggered in today's network!

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An alternate approach: Path Exploration Damping (PED)

- A prevalent form of path hunting is the update sequence of increasing AS path followed by a withdrawal, closely coupled in time
{AA+ } *, AW

The AA+ updates are intermediate noise updates in this case that are not valid routing states.

Could a variation of Output Queue Compression be applicable here?
i.e. Can these updates be locally suppressed for a short interval to see if they are path of a BGP Path Exploration activity? .

The suppression would hold the update in the local output queue for a fixed time interval (in which case the update is released) or the update is further updated by queuing a subsequent update (or withdrawal) for the same prefix

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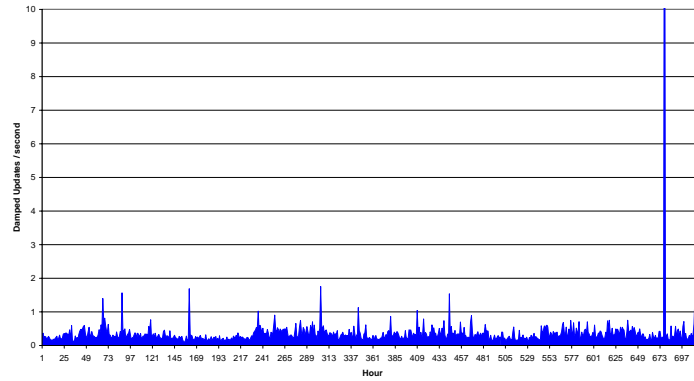
PED Algorithm

- Apply a 35 second MRAI timer to AA+, AA0 and AA updates queued to eBGP peers
- No MRAI timer applied to all other updates and all withdrawals
- 35 seconds is used to compensate for MRAI-filtered update sequences that use 30 second interval
- Algorithm:
 - If an update extends the AS path length then suppress its re-advertisement for 35 seconds, or until a further update for this prefix is queued for re-advertisement
 - Immediately re-advertise withdrawals and updates that reduce the AS Path length

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PED Results on BGP data

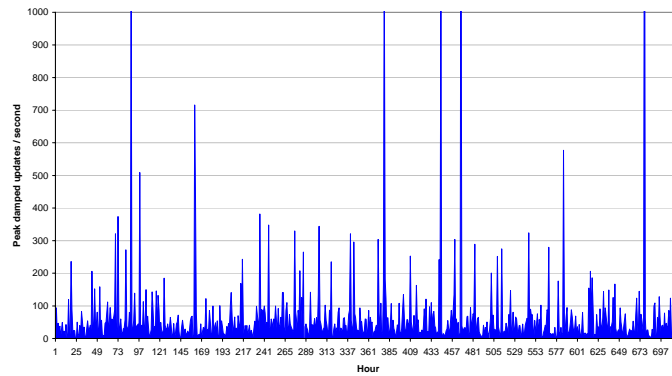
BGP Update Damping - average damped updates per second



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PED Results on BGP data

BGP Update Damping - peak damped updates per second



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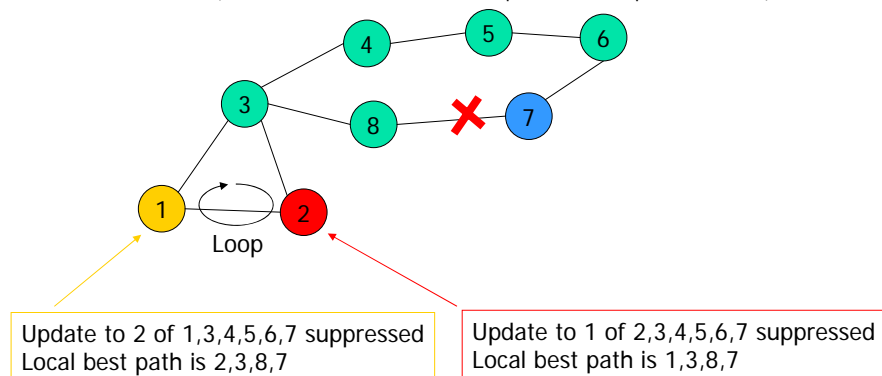
PED Results

- 21% of all updates collected in the sample data would've been eliminated by PED
- Average update rate for the month would fall from 1.60 prefix updates per second to 1.22 prefix updates per second
- Average peak update rates fall from 355 to 290 updates per second

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Could this PED suppression lead to transient Loops?

- **Yes!** (this is the case with MRAI and Output Queue Compression as well)



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PED Tweaking

- Do **not** suppress the longer path advertisement to the best path eBGP peer
- This should prevent the formation of transient loops during the suppression interval

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Conclusions

- Much of the background load in BGP is in processing non-informative intermediate states caused by BGP Path Exploration
- Existing approaches to suppress this processing load are too coarse to be completely effective
- Some significant leverage in further reducing BGP peak load rates can be obtained by applying a more selective algorithm to the MRAI approach in BGP, attempting to isolate Path Exploration updates by use of local heuristics

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Potential Next Steps

- More data gathering
- Simulation of PED
- Code Development
- Field Testing and Measurements

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Thank You

- Questions?

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