

Quantitative Assessment of IP Service Quality in 802.11b Networks

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Introduction



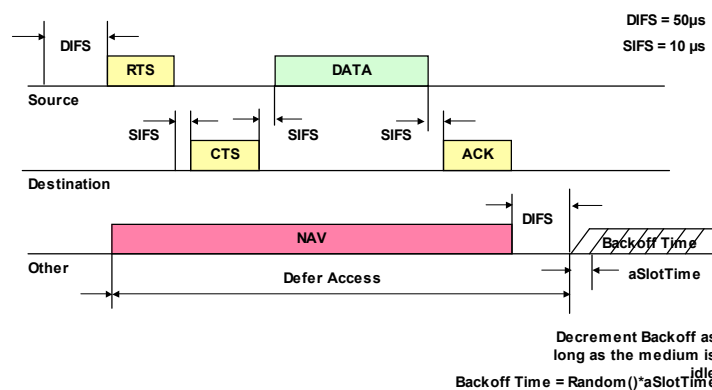
- Brief background on 802.11b networks
- Test Setup and Findings
 - Impact of wireless link being a bandwidth bottleneck
 - Impact of 802.11b's CSMA/CA scheme- a lower bound on TCP performance degradation in sharing medium
- Conclusions

Background on 802.11b networks - 1



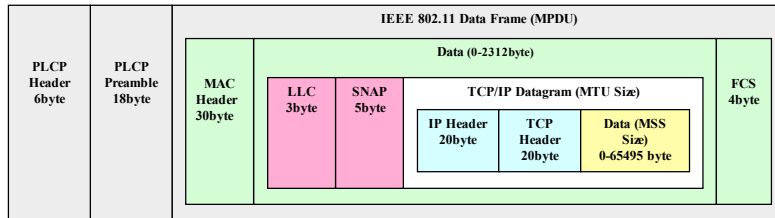
- ❑ Extension to 802.11 that applies to wireless LANs
- ❑ Provides 11 Mbps transmission in the 2.4 GHz band using Direct Sequence Spread Spectrum (DSSS)
- ❑ Uses CSMA/CA at MAC layer
- ❑ Operates in Adhoc/Infrastructure modes
- ❑ *Our study focuses on 802.11b Infrastructure mode & CSMA/CA with RTS/CTS and positive ACK mechanism*

Background on 802.11b networks - 2



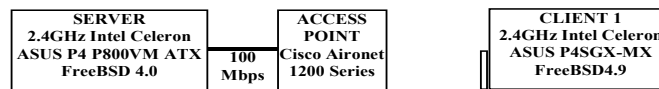
802.11b RTS/CTS Data Transaction

Background on 802.11b networks - 3



802.11b Frame Encapsulation

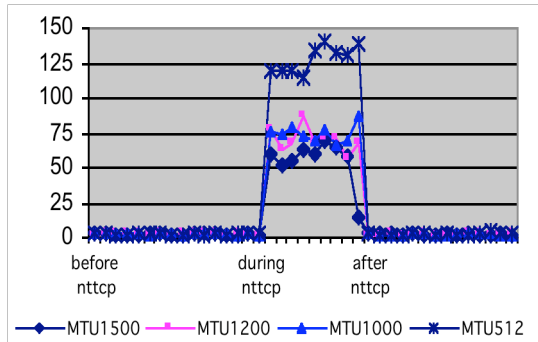
Impact of Wireless Link BW Bottleneck - 1



802.11b Wireless Netgear PC Card

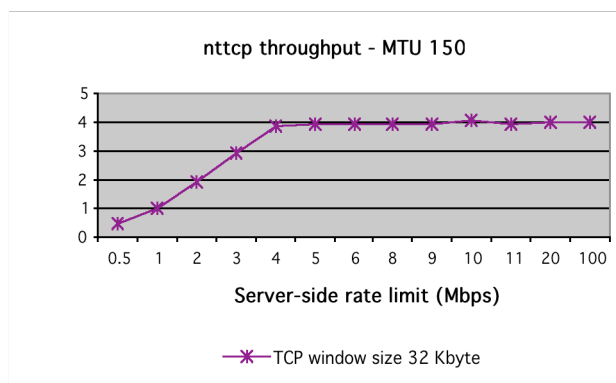
- Nttcp transferring 8MByte with TCP client window 32KByte from Server to Client
- ICMP ping from Client to Server to estimate RTT
- MTU sizes of 1500, 1200, 1000 and 512 bytes
- Repeat test with and without Server side BW limit using Dummynet

Impact of Wireless Link BW Bottleneck - 2

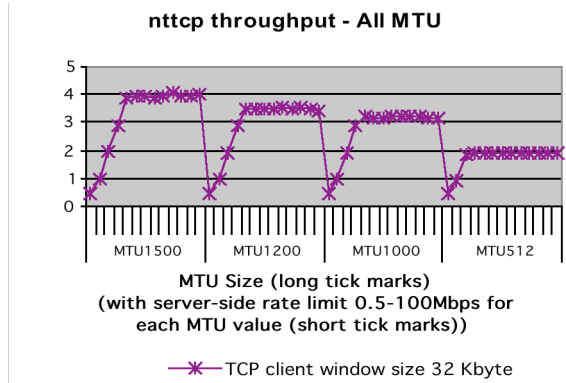


No Server Side Rate Limit

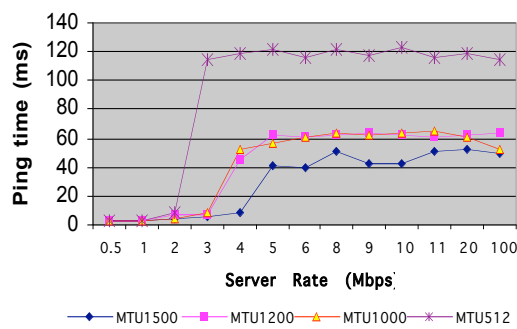
Impact of Wireless Link BW Bottleneck - 2



Impact of Wireless Link BW Bottleneck - 2



Impact of Wireless Link BW Bottleneck - 2

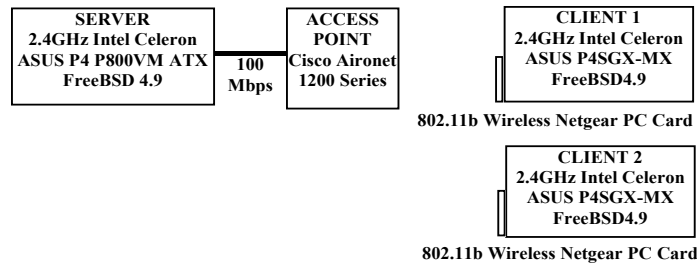


Test Results Implications



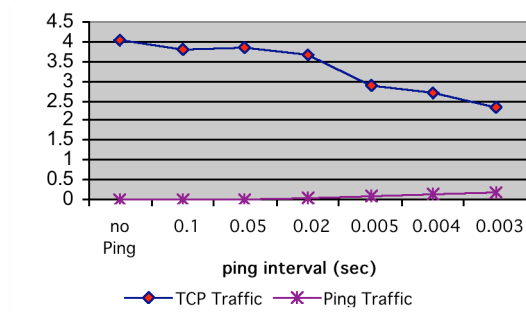
- Spike in RTT over the loaded DS link affects all traffic sharing the AP
- Implications for ISPs who wish to support interactive applications yet concurrently hosting local content
- Configuring the optimal window size based on idle link's RTT might lead to highly sub-optimal result

Impact of CSMA/CA with RTS/CTS - 1



- Nttcp from Server to Client 1
- Pinging Server from Client 2 with Different Ping Intervals and Packet Sizes

Impact of CSMA/CA with RTS/CTS - 2



Nttcp Throughput vs. Ping Rate (64byte ping packets)

Impact of CSMA/CA with RTS/CTS - 3



| | 1500-byte MTU TCP Data (µs) | TCP ACK (µs) |
|-----------------------------|-------------------------------------|-------------------------------------|
| DIFS & SIFS | $50 + 10 * 3 = 80$ | $50 + 10 * 3 = 80$ |
| RTS & CTS | $192 * 2 + (20 + 14) * 0.125 = 656$ | $192 * 2 + (20 + 14) * 0.125 = 656$ |
| 80211 Data | $192 + 1542(1.375) = 1,313.4$ | $192 + 82(1.375) = 251.6$ |
| 80211 ACK | $192 + 14(1.375) = 203$ | $192 + 14(1.375) = 203$ |
| Frame exchange total | 2252.4 | 1190.6 |
| Total Transaction | 3443 * | |

*Backoff Time is not included in the calculation

TCP Transaction Time

Impact of CSMA/CA with RTS/CTS - 4

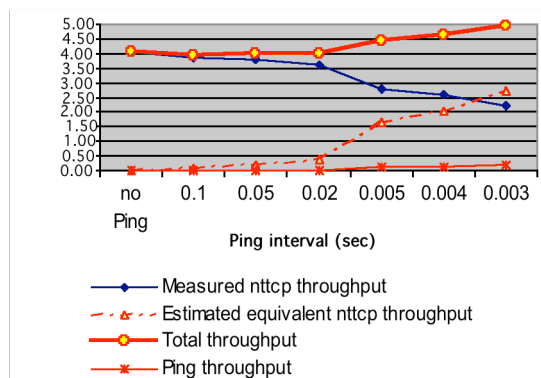


| | 64-byte Echo Request & Reply (µs) | 128-byte Echo Request & Reply (µs) | 256-byte Echo Request & Reply (µs) |
|----------------------------|-----------------------------------|------------------------------------|------------------------------------|
| DIFS + RTS +CTS +SIFS | 736 | 736 | 736 |
| 802.11 Data | 192+(64+42)(1.375) = 269.1 | 192+(128+42)(1.375) = 315.6 | 192+(256+42)(1.375) = 408.7 |
| 802.11 ACK | 192+14(1.375) = 203 | 192+14(1.375) = 203 | 192+14(1.375) = 203 |
| Frame exchange total | 1208.1 | 1254.6 | 1347.7 |
| Total Transaction * | 1208.1*2 = 2416.2 | 1254.6*2 = 2509.2 | 1347.7*2 = 2695.4 |

*Backoff Time is not included in the calculation

Ping Transaction Time

Impact of CSMA/CA with RTS/CTS - 5



Nttcp Throughput of TCP traffic and "taken" by 64byte-ping traffic

Conclusions



Experimentally characterise:

- Impacts of limited DS link capacity on wireless clients and ISPs
- Negative effects of CSMA/CA scheme in 802.11b networks on TCP performance in the presence of non-reactive flows from other interactive applications

Future Work



- Expanding our experiments with 802.11b 'hotspot' with mixed applications and multiple stations scenarios
- Considering other factors, e.g. backoff time in the CSMA/CA scheme, collision rate, and transmission probability
- Motivate further work on load balancing among different APs, optimising media access algorithm, application classification, priority queuing, and packet scheduling in 802.11b networks



THANK YOU!



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